

RESUME & BIO : Tesia Kosmalski

Tesia Kosmalski is an artist based in Minneapolis, MN. Her multi-media art work explores narratives in non-linear, speculative and even wearable ways. Her work has been featured in various art shows and exhibitions including Eyebeam Art & Technology Center in Brooklyn, NY, and the PD Gem Conference in Weimar, Germany. Most recently her work appeared at TEDx Minneapolis - Reverb. Her work also appears in *Garments of Paradise: Wearable Discourse in the Digital Age* (Ryan, Susan E., MIT Press, 2014).

Tesia has an MFA in New Media Studies from the University of Illinois at Chicago, a BA in Communication Arts from the University of Wisconsin, and a Post-Baccalaureate Certificate in Visualization from the Minneapolis College of Art and Design.

SELECTED EXHIBITIONS

- | | |
|------|---|
| 2016 | Reverb Edition, Minneapolis TEDx, MacPhail Center, Minneapolis, MN |
| 2016 | St Paul River Prototyping Festival, St Paul Riverfront Project, St. Paul, MN |
| 2012 | Architexture: Composing and Constructing in Digital Spaces, Raleigh, NC |
| 2012 | Open Hardware Summit, Eyebeam Art and Technology Center, New York, NY |
| 2011 | Waveforms, Grunwald Gallery of Art, Indiana University, Bloomington, IN |
| 2011 | PDCON: Exhibition, Pure Data Convention, Weimar & Berlin, Germany |
| 2011 | Spring Interactive Exhibition, New York Resistor, Brooklyn, NY |
| 2010 | NEXT: Exhibition of Emerging Art, Chicago Merchandise Mart, Chicago, IL |
| 2010 | Echo Coats, UIC Great Space, MFA Thesis Exhibition, University of Illinois, Chicago, IL |
| 2007 | East Meets West, Space 72, Verviers, Belgium |
| 2007 | To Be Seen at Once, Solo Exhibition, Chicago Art Department, Chicago, IL |
| 2006 | Resident Ar>sts: Pilsen Art Walk, Chicago Art Department, Chicago IL |
| 2006 | The Art of Games, Chicago Art Department, Chicago, IL |
| 2002 | Graduate/Post-Baccalaureate Exhibition, Minneapolis College of Art & Design |
| 2000 | The Memory Theater Project, collabora*on, Orpheum Theater, St. Paul, MN |

GRANTS/AWARDS

- | | |
|------|---|
| 2018 | Web Resident, ZKM & Schloss Solitude, Stuttgart, Germany |
| 2018 | Finalist, Illuminate the Lock Public Art Program, Minneapolis, MN |
| 2012 | Visiting Artist, North Carolina University, Raleigh, NC |
| 2011 | Visiting Artist, Indiana University, Bloomington, Indiana |

SELECTED LIVE CINEMA & PERFORMANCE

- 2012 Your Leg Is A Phantom Limb, Patrick's Cabaret, Minneapolis, MN
- 2007 DJ/VJ: Women & Performance, Museum of Women in the Arts, Two-Person Exhibition, Washington DC
- 2006 Resfest, Sonoteque, Chicago, IL
- 2006 Wanderlust, Landmark Arts Gallery, Chicago, IL

EDUCATION

- 2010 Master of Fine Art, Electronic Visualization Studies, University of Illinois, Chicago, IL
- 2002 Post-Baccalaureate/BS, Visualization Studies, Minneapolis College of Art & Design
- 1998 Bachelor of Arts, Communication Arts, University of Wisconsin, Madison, WI

PROFESSIONAL EXPERIENCE

- 2008-10 Graduate Assistant, Electronic Visualization Lab, University of Illinois, Chicago, IL
- 2007-08 Teaching Assistant, University of Illinois, Chicago, IL
- 2007-08 Graduate Assistant, Digital Visualization Lab, University of Illinois, Chicago, IL

BIBLIOGRAPHY/CATALOGS/BOOKS/ONLINE

Ryan, Susan Elizabeth, *Garments of Paradise, Wearable Discourse in the Digital Age*, (Cambridge: MIT Press, 2014), 189, 190, 191, 197

Rebecca Louise Breuer and Geert Lovink, "Wearable Discourses: Interview with Susan E. Ryan," *Institute of Network Cultures* (blog). Nov. 17, 2014. 1:26pm. networkcultures.org/geert

Waveforms, Grunwald Gallery of Art, Indiana University, Bloomington, IN (catalog), 2011

PROFESSIONAL ORGANIZATIONS

Genspace, New York City's Community Biolab, Brooklyn, NY